



Conferencing Moderator Guide

TABLE OF CONTENTS

1 INTRODUCTION	3
2 ACTIVATING THE CONFERENCE CALL.....	3
3 QUICK KEY REFERENCE FOR TELEPHONE ADMINISTRATION	3
4 WEB INTERFACE	4
4.1 Accessing the Web Interface.....	4
4.2 Moderator Web Interface Options	4
5 MODERATOR CONTROLS	5
5.1 Current Call.....	5
5.2 Directory.....	6
5.3 Recordings.....	6
5.4 History	6
5.5 Options.....	6
6 PARTICIPANT INFORMATION	7

1 INTRODUCTION

Nextera Communication's Conferencing allows you to hold a conference call whenever you need it, 24 hours a day, seven days a week. It's the ideal communications solution for any size business PLUS it's reliable, easy to use and cost effective. You can manage your calls from your Nextera phone by just following the steps below. You also have the option to manage call options by using the web interface.

In order to start a conference call you will need a call-in number, moderator code, and participant code, as follows:

Company Name: _____ Call-In number: _____

Moderator Code: _____ Participant Code: _____

Note: All participants of a conference call must have the call-in number and participant code. See "Conferencing Participant Guide".

2 ACTIVATING THE CONFERENCE CALL

The person establishing and conducting the conference calls is the moderator. As the moderator, you can start a conference call at any time by dialing the conferencing call-in number and identifying yourself by dialing your moderator code. (*Please note that the moderator code is your unique identifier for the conferencing service. You should not disclose this to anyone else to prevent unauthorized use of your service.) If you do not dial the moderator code correctly within 30 seconds, an error message plays and you are prompted to redial. If you do not provide a valid code by the third try, your call is dropped and you will need to dial in again. As moderator, you can optionally access the web interface where there are actions available only to you that affect individual participants, such as mute or volume control. These actions are explained in more detail under the "Web Interface" section. Other users, known as participants, will need the call-in number and the participant code above to enter the conference call.

To **Activate** the conference call from your Nextera phone:

1. Dial the conference call-in number.
2. You will hear prompts to enter:
 - Your moderator code
 - Your participant code
3. You will then be prompted to record your name followed by the # key.

At this point the conference call has been activated. Refer to the quick key guide below for functions that will assist you throughout the conference call.

3 QUICK KEY REFERENCE FOR TELEPHONE ADMINISTRATION

You can manage a conference call from your telephone in a variety of ways by using these quick keys:

***1**








Out Dial Call – In general, you invite conference participants into a conference by providing them with the call-in number and the participant code. However, the moderator can also use the out dial feature to dial a participant's number and link them rather than having the participant call in. To do this, press ***1**, dial the participant's number then press **#**. You can listen to the instructions or press **#** to skip. Wait for the call to be connected then press **1** to bring the participant into the call. Press ***** to abandon the out dial and return to the conference.

***2**

Mute or Unmute Moderator – You can mute your phone at any time during the conference call so that no sound will be heard during the conference. You may want to do this while you talk privately with someone in the room. To mute your phone, press ***2**. Press ***2** again to resume talking during the conference.

***3**

Lock or Unlock Conference - To lock the conference so that no further participants can join in, press ***3**. You may want to do this when all of the expected participants have joined so no unauthorized users can log in. To unlock, press ***3** again.

-  **Roll Call of Participants** - To hear the number of call attendees, press ***4**.
-  **Count of Participants** – At the beginning of the call, you may choose to hear a list of current call attendees; to do this, press ***5**.
-  **Joining Announcement On or Off** – Until the first participant joins, you will hear either on-hold music or silence, depending on how your conferencing is configured. When each subsequent participant joins the call you will hear a series of beeps and the participant's name. To have the participant's name announced when joining or exiting a call, press ***6**. Press ***6** again to turn off the announcements.
-  **Name of Last Participant to Join.** You can press ***7** at any time to hear the name of the last person that joined the conference call.
-  **Recording the call – On or Off** – You have the option of recording a conference call. To turn recording on, press ***8**. All participants will be notified that recording is in progress. To stop recording, press ***8** again. All participants will be notified that recording has stopped.
-  **Mute or Unmute all Participants** – To mute all participants, press ***9**. To unmute participants, press ***9** again.
-  **Soft Exit** – To end the conference, simply hang up the phone. All participants will be notified with an announcement. As the moderator, you may want to exit by pressing the ****** so that the remaining participants can continue talking. You will then be prompted to confirm the soft exit by pressing **1**.

4 WEB INTERFACE

As the moderator you have access to a web interface to further assist you with management capabilities for the conference calls. Using the web interface is not critical for a conference call to take place.

4.1 Accessing the Web Interface

Start your web browser and enter services.nextera.net. You should then see the interface log-on window which will ask you to enter the moderator and participant codes. Type the two codes in the appropriate boxes and then click the **Log On** button. The moderator code is treated as a password so that the characters you type are replaced on the screen by dots. This is because it gives you privileged access to moderator-only functions.

Conference Log-On

Participant Code:

Moderator Code:

4.2 Moderator Web Interface Options

When you have logged on successfully, a list of options for managing the calls will appear on the left hand side of the screen. When you first access the interface the **Current Call** option is selected. These options are detailed further in the following pages

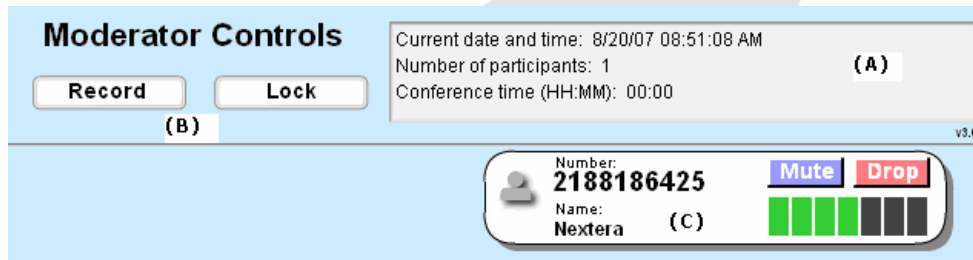
Welcome
Moderator's name will appear here

5 MODERATOR CONTROLS

5.1 Current Call

Current Call

The current call window allows you to manage a conference. When participants join the conference, a window appears as shown below. The panel at the right **(A)** provides information about the current call including date, time, participants and length of conference call. To the left of this are two buttons **(B)** to control recording and locking the call. Panel **(C)** represents conference participants. Each participant in the conference is represented by a panel with a telephone number at the top.



The panel for each participant shows the following details:

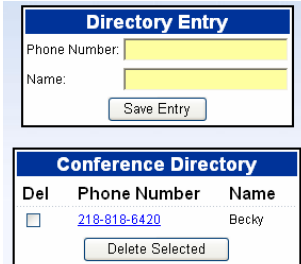
- The participant's calling telephone number
- The participant's name, if the Conferencing server can determine it. This is taken from a directory entry matching the calling number, if there is one, or from the caller name that the server received when this participant dialed in. To change the displayed information, simply click on the name and change the details. When you move away from the participant panel and click on another part of the Current Call window, the new name that you entered is saved in a directory entry. This means that the updated information is available for future conferences that include this participant.
- A **Mute** button. This allows you to mute this participant's phone so that no sound from it is played into the conference. Depending on the purpose of the conference, you may want to set it up so participants can talk at any time or you may want to be the only speaker in all or part of the conference. To **Mute** a participant, click on **Mute**. If he or she wants to speak, they can indicate a request using the telephone interface and you will see an **!** over their icon. To allow them to speak click on the **Mute** button. To clear the alert, click on the person's icon.
- A **Drop** button. This allows you to remove this participant from the conference. You may need to remove a participant if he or she has obtained the participant code without permission and is not authorized to be in the conference. To do this click the **Drop** button in the panel corresponding to the participant. You are then prompted with a Yes/No confirmation button and if you choose Yes, the participant hears an announcement that the moderator has removed them from the conference.
- **Volume Levels**. The gain control allows you to balance this participant's sound level so that all participants can be heard clearly. You can control the volume level for each participant individually so that the different speakers are balanced in the conference. In the panel for each participant the gain control appears as a set of 7 vertical bars with a number of these colored green to indicate the gain being applied to the incoming sound level. To change the level for a participant, click on the bar representing the level that you want.
- **Lock**. To lock the conference so that no further participants can join it, click on the **Lock** button in the moderator controls at the top of the window. You may want to do this if you want to restrict the number of participants on a first come, first serve basis. To **Unlock** the conference at any point so that further participants can join, click on the **Lock** button again.
- **Record**. To start a recording of the conference click on the **Record** button. An announcement will be played into the conference each time you stop or start recording to inform the participants that the conference is being recorded. To stop recording, hit the **Record** button again.

5.2 Directory

Directory

The Directory window allows you to manage the names that are stored for participants. Click on the **Directory** button to display this window.

When you edit the name of a conference participant in the Current Call window, the name you specify is associated with the phone number in a **Directory** entry. To **Update** the name or phone number in the directory, click on the data in the list; change the information, then **Save Entry**. To add a new entry, click on **New Entry** to clear the edit boxes, enter the name and phone number and then click **Save Entry**.



The image shows two overlapping windows. The top window is titled "Directory Entry" and contains two input fields: "Phone Number:" and "Name:", each with a yellow highlight. Below these fields is a "Save Entry" button. The bottom window is titled "Conference Directory" and contains a table with columns "Del", "Phone Number", and "Name".

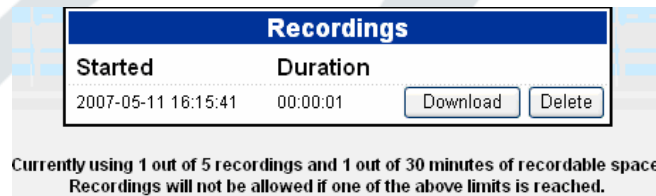
Del	Phone Number	Name
<input type="checkbox"/>	218-818-6420	Becky

Below the table is a "Delete Selected" button.

5.3 Recordings

Recordings

The recordings window allows you to view and manage any conference recordings that you have made. Click on the **Recordings** button to display this window. To listen to a recording and save to your computer, click on **Download** next to the recording. You can retain a maximum of 5 recordings. Maximum recording time for all 5 recordings is 120 minutes.



The image shows a window titled "Recordings" with a table containing one row of data. Below the table is a status message.

Started	Duration		
2007-05-11 16:15:41	00:00:01	<input type="button" value="Download"/>	<input type="button" value="Delete"/>

Currently using 1 out of 5 recordings and 1 out of 30 minutes of recordable space. Recordings will not be allowed if one of the above limits is reached.

5.4 History

History

The History window allows you to view a list of past conferences that you have managed. Click on the **History** button to display this window. This will allow you to view the following information:

You may want to use this information to check for any unexpected entries that may indicate unauthorized use of your moderator and participant codes. If you suspect unauthorized usage, you can change the participant code.



The image shows a window titled "Recent Conferences" with a table containing four rows of data.

Started	Conference	Duration	Max Attendees
Mon August 13 2007, 12:18:51 PM	00:00:02		1
Thu June 28 2007, 08:25:01 AM	00:04:26		2
Fri May 11 2007, 04:14:01 PM	00:02:03		1
Mon April 16 2007, 03:24:54 PM	01:30:27		4

5.5 Options

Options

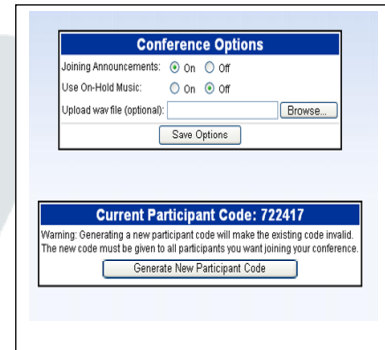
Joining Announcements – This feature allows you to choose whether you want an announcement to be played when a participant joins or leaves the conference. If you select **ON** the name that the participant recorded when dialing in is played after the tones indicating that participant has joined or left. If you select **OFF** the series of tones is still played, but without the announcement.

5.5 Options (Cont'd)

Use On-Hold Music – Specify whether you want music to be played to participants if they attempt to join the conference before you and have to wait until you have dialed in. This music is also played if you are the first to dial in, while you are waiting for the first participant to join you. If you select **ON**, music is played. This is the default music provided with the conferencing service unless you provide your own on-hold music using the Upload wav file option. If you select **OFF**, participants hear silence until the conference starts.

Upload wav File (optional) – If you want to provide your own on-hold music, click the **Browse** button to locate a music file that you want to use. This must be stored as a WAV or MP3 file on your computer or on a network accessible drive. If you know the path to the folder where the file is stored, you may be able to locate the file more quickly by typing this path in the edit box before clicking **Browse**. Only one file can be in use at any time. If you upload a second file, it replaces the first one.

Download On-Hold Music – This field appears only if you have uploaded a music file to the server for use as on-hold music. To download the file so that you can listen to it or save it to your computer, click **Download**. To remove the file and stop using on-hold music, click **Remove**. This automatically turns **Use On-Hold Music** to **Off**. If you want to revert to the default music, click **ON**.



The screenshot shows a web interface with two main sections. The top section is titled "Conference Options" and contains:

- Joining Announcements: On Off
- Use On-Hold Music: On Off
- Upload wav file (optional): [text input] [Browse...]
- [Save Options] button

 The bottom section is titled "Current Participant Code: 722417" and contains:

- Warning: Generating a new participant code will make the existing code invalid. The new code must be given to all participants you want joining your conference.
- [Generate New Participant Code] button

6 PARTICIPANT INFORMATION

You will receive a separate "User Guide for Participants" explaining these functions in greater detail for distribution to your participants. Below are some of those features to help you answer any questions that may arise.

Joining a Conference: To join a conference, dial the access telephone number for the Conferencing Service. You are then prompted to enter the participant code. Enter this number then press **#**. You are then prompted to record your name, which will be announced within the conference to indicate that you have joined or left. Speak your name clearly, and then press **#**.

Talking During the Conference. Depending on the purpose of the call, the moderator may set it up so that participants can talk at any time or he/she may mute participants' phones. If participants are muted, you will hear an announcement. If you are muted and want to speak, press ***9** on your telephone keypad. This will alert the moderator who can then unmute your phone. If your request is allowed you will hear an announcement to indicate this action.

Muting your Phone – In addition to the moderator's control of your phone, you can also mute your own phone. To do this, press ***2** on your telephone keypad. To unmute, press ***2** again.

Announcements During the Conference – Depending on how the call is set up, any actions taken during the call will be announced while the call is in progress. These would include, if the call is being recorded and as participants join and/or leave the call. You will also be notified if the moderator has removed you from the conference.

Leaving and Returning to the Conference – To leave the conference, simply hang up the phone. If the conference is set up as such, an announcement will be played to the remaining participants that you have left the call. You may return to the call at any time by dialing back in to the conference.